From a shimmering wave of orange emerges the shape of a bat, its outstretched wings ready to propel it out of the frame. The image, which took first place in informational graphics in the 2007 National Science Foundation–Science and Engineering Visualization Challenge, is in fact rich with aerodynamic detail derived from observations of bats in wind tunnels and simulations of the airflow around their wings when flying. It was created by David J. Willis of the Massachusetts Institute of Technology and Brown University, Mykhaylo Kostandov, Daniel K. Riskin, David H. Laidlaw, Sharon M. Swartz and Kenneth S. Breuer of Brown, and Jaime Peraire of MIT, with support from the U.S. National Science Foundation and the Air Force Office of Scientific Research. “Sightings” guest columnist Robert Kosara talked with Laidlaw, who works in virtual reality and visualization, about how this collaboration came about and what makes bats so interesting.

R. K. How did you get involved in this project?

D. H. L. A few of us met several years ago to talk about how to study flight. Sharon Swartz discussed her interest in how bones and different membranes work, and I described the challenges in looking at fluid flow data. We started toying with the idea that it might be possible to simulate the airflow around a bat’s wings. We chose the Southeast Asian short-nosed fruit bats (Cynopterus brachyotis) for very practical reasons, like its size, flight speed, the Reynolds number it flies at, how easy it is to train, house and acquire it. From there, things just grew as we approached different people and started addressing the questions in class projects, doing simulations and visualization, etc. There was quite an evolution over time.

R. K. What were the challenges in preparing these images?
The effort to model the flight of a bat began with study of real animals. The five images seen in the orange squares at the bottom show individual frames captured using high-speed video equipment, which recorded the flight of a bat that was outfitted with motion-capture markers while it was flying in a wind tunnel. The positions of these markers were then used to deduce vertical forces in two ways: either using the observed accelerations (inertial model) or by calculating the effects of air flow over the wings and body of the bat (flow model). The results of these two approaches largely agree, as indicated in the diagram in the upper right. (Images courtesy of David H. Laidlaw.)

**D. H. L.** The main challenge in this project was really the simulation. We have been working on this for several years now, but it remains hard. We can look at simulations that are not very accurate, but that doesn’t tell us anything about the biology. We still don’t have really good high-accuracy simulations, only approximate ones (from the group at MIT that has been collaborating with us) that assume a Reynolds number of infinity, which means no viscosity. We have some papers under review about this work now, and have had some posters at conferences in the past, but these were limited by the simulation issue.

**R. K.** Why is a part of the image a mesh rather than solid?

**D. H. L.** This was mostly chosen by David Willis, who did the simulation, and also much of the visualization on this image. On the right, you get an idea of the mesh used in the simulation, the fact that it is curved, and also the discrete elements within the wake. On the left, you can see the bones better, and things also look more smooth and continuous, so you get a sense how they interpolate and blend together. The whole simulation is actually symmetric, so these are really two ways of looking at the same information.

**R. K.** What do the colors represent in the image?

**D. H. L.** The colors show the aerodynamic forces on the bat wing as it moves through the air. We chose a blackbody color scale, which is common in physics, to represent the values.